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Atari Online News, Etc.
A-ONE Online Magazine
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-* Google Punishes Backsliders! *-
-* Future of Net Neutrality and Trump? *-
-* Fake News on Facebook Affected Election? *-

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->From the Editor's Keyboard
"*****"

"Saying it like it is!"

Happy Veteran's Day! To all of you who are veterans, thank you for your service. Your sacrifice is appreciated!

More history in the making. First, the Chicago Cubs win the World Series after a 108-year-long drought; and now, Donald Trump wins the presidential election!

Other than those who voted for Trump, was there anyone who seriously thought that he could beat Hillary? The media had it wrong. The polls had it wrong. The analysts had it wrong. Washington had it wrong.

Were voters reluctant to publicly state that they were voting for Trump? Did Bernie Sanders supporters, so disenchanted over his loss in the primaries, refuse to support Hillary?

In the end, as one analyst stated shortly before the Clinton concession, Trump remained true to himself and pulled off an incredible upset victory despite his flaws.

I wasn't 100 per cent supportive of Trump, but I voted for him. I was totally against Hillary; there was nothing about her that I liked. I voted for change - real change. I didn't want another four years of Obama, but worse under Clinton. I didn't trust Clinton at all.

I live in a historically traditional blue state - Massachusetts. However, I was happy to learn that the town that I reside voted red along with a few other towns in eastern Massachusetts. And, most of the western part of the state also voted red. There was no surprise that Hillary carried our state, but it wasn't as blue as she might have liked!

So now we wait to see what President-elect Trump does. It's not going to be an easy task; there's a lot of work to be done in order to mend a lot of division in the country. As many have already stated, now is the time for the country to come together and work together to help the country "heal" and move forward in a positive direction. There will be bumps in the road along the way, no doubt, but it's time to work in a unified fashion. I'm looking forward to seeing how we progress!

On a lighter note, I've been doing some serious thinking about the future of A-ONE. As is reflected by the size of this week's issue, the content of our weekly magazine continues to be on the low side,

albeit occasionally jam-packed with interesting articles. It's been very disappointing for me personally to put out issues that just don't have the volume of news that I'd like to see offered to you all. And, it's not getting any easier.

Another factor that I need to take into consideration is the fact that my wife and I just closed on a major construction loan. We will shortly be starting a project in which we'll be demolishing our current house and re-building. There is a LOT of work that will need to be done preparing for this, being done during this, and after it's been completed. What "spare" time I've had to this point will likely have to be used doing what I can to get prepared for the new transition throughout the project.

So, I'm guessing that over the next month or so, A-ONE will likely fade away in favor of more important things in my life. A few readers, over the past number of months, have suggested that I go out "while on top" and under my own terms. And, it seems that that suggestion should be considered. As my house plans become more specific, I'll keep you all posted. However, I don't believe that we'll make it past the end of the year, if that late.

Until next time...

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Atari Search Engine

By Francois Le Coat

The ATARI bookmarks page <<http://eureka.atari.org/atari.html>> was updated. The goal consists in valid links, even if it corresponds to sometimes dated information. Part of these bookmarks persist since the creation of the WEB site, back to the year 1996.

The interest with those numerous bookmarks, there's about 600, is to constitute an ATARI uptodate and dedicated search engine of the on-line scene. It is a service provided by Google Co-op. The base of this engine is a collection composed from time to time. It's now quite consistent.

This is a WEB 2.0 experience, because even if I'm responsible for its creation, the *ATARI Search Engine* can possibly be integrated by ATARI web-masters adding its HTML code.

```
<script>
(function() {
  var cx = '014753128619202207476:tzogojpdahi';
  var gcse = document.createElement('script');
  gcse.type = 'text/javascript';
  gcse.async = true;
  gcse.src = (document.location.protocol == 'https:' ? 'https:' :

```

— —

`http://is.gd/atarian`

[illegible]
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What is the PS4 Pro? The PlayStation 4 Pro is a more powerful version of the PS4. According to Sony, it doesn't represent a new console generation but is a mid-generational upgrade.

What are the PS4 Pro's specs?

CPU: x86-64 AMD "Jaguar," 8 cores clocked at 2.1GHz
GPU: 4.2 TFLOPS, AMD Radeon-based graphics clocked at 911MHz with 36 compute units
Memory: GDDR5 8GB + 1GB DRAM
Storage size: 1TB (most likely 5,400rpm)
External dimensions: Approx. 295x55x327 mm/11.6x2.1x12.8 in (width x height x length) (excludes largest projection)
Mass: Approx. 3.3 kg/2.2 pounds
Blu-ray/DVD Drive: Blu-ray x 6 CAV, DVD x 8 CAV
Input/Output: Super-Speed USB (USB 3.1 Gen.1) port x 3, AUX port x 1
Networking: Ethernet (10BASE-T, 100BASE-TX, 1000BASE-T)x1, IEEE 802.11 a/b/g/n/ac, Bluetooth 4.0 (LE)
Power: AC 100V, 50/60Hz
Power consumption: Max. 310W
Operating temp: 5°C 35°C/41°F 95°F
AV Output: HDMI out port (supports 4K/HDR) DIGITAL OUT (OPTICAL) port

How do the PS4 Pro's specs compare to Microsoft's upcoming Project Scorpio console? There's still a lot we don't know about Project Scorpio, but Microsoft's upcoming console is shaping up to be more powerful on paper with its 6-teraflop GPU. It's also releasing much later - it's expected to launch Q4 2017.

Will the PS4 Pro work with PS4 games? Yes. The system will be completely backward compatible with the existing PS4 library.

Will there be PS4 Pro exclusive games that won't work on the original PS4? No. Sony asserts that games made for the PS4 Pro will be backward compatible with the original PS4 - and vice versa.

Will original PS4 games receive a graphical boost on the PS4 Pro? Only if game developers go back and patch their games.

Why is Sony making the PS4 Pro? Sony tells us it's making the PS4 Pro to capitalize on emerging display technologies like 4K and HDR-capable TVs.

What exactly is 4K? In the consumer realm, it's generally considered a resolution that offers 3,840 horizontal pixels and 2,160 vertical pixels.

Does PS4 Pro support 4K? The PS4 Pro supports 4K video playback, and some games will support native 4K rendering (3840x2160p), but Sony tells us that most 2160p titles will use an upscaling technique called checkerboard rendering.

What is checkerboard rendering? It's a rendering technique that takes up the same spatial resolution as a native 3840x2160p image but has half the number of pixel shader invocations, which are laid out in a checkerboard pattern. Essentially, it's a 4K-like rendering shortcut that isn't quite as sharp or rich as a native 3840x2160p render, but it can look very close. Sony claims that checkerboard rendering looks better than games natively rendered at 1530p.

Will the PS4 Pro come with a 4K Blu-ray player? No. PlayStation president Andrew House commented: "Our feeling is that while physical media continues to be a big part of the games business, we see a trend on video towards streaming. Certainly with our user base, it's the second biggest use case for people's time on the system so we place more emphasis on that area."

Why won't the PS4 Pro come with a 4K Blu-ray player? In addition to serving as a cost-saving measure, Sony tells us that its data shows most PS4 users stream video content and don't use the optical disc drive.

Will the PS4 Pro support HDR? Yes
The black triangle represents HDR, and encompasses roughly 75 percent of colors that the human eye can see. The Yellow triangle represents the color gamut of more traditional sRGB screens.

What is HDR, exactly? HDR stands for high dynamic range. You can learn more about it [here](#). In short, HDR displays provide a much wider color gamut and contrast ratio compared to standard RGB panels. Colors look richer, blacks look darker, and whites look brighter.

Will all games and movies support HDR? No. Games and movies must be specifically designed to support HDR.

Do I need a 4K TV or HDR TV to use the PS4 Pro? No, but if you want to fully reap the system's benefits, you'll want one.

Is there any benefit to using a PS4 Pro on a 1080p TV? Certain games, such as Paragon, will use the extra performance headroom to deliver higher quality graphics, as opposed to delivering a sharper resolution. Some titles will also use a technique called supersampling that will render an image at a higher-than-1080p resolution and then downsample - or shrink - the image to fit a 1080p display. The end result is an image that looks sharper than one rendered at a native 1080p.

Will the PS4 Pro use the SATA II or SATA III interface? The PS4 Pro will use the SATA III interface, which will allow solid-state drives that users can manually swap in to replace the PS4's hard drive, to scale up to 6Gb/s. This is double the speed of the original PS4's SATA II interface, which scales up to 3Gb/s.

PS4 Pro sports a laundry list of games that support its upgraded graphical power. With so many games to keep track of, we've compiled them all in the [feature links](#) below.

All the PS4 Pro Games Optimized for Launch
<http://www.gamespot.com/articles/ps4-pro-all-the-games-optimized-for-launch-day/1100-6445071/>

Every PS4 Pro Game That Is and Isn't Getting an Upgrade Patch
<http://www.gamespot.com/articles/every-ps4-pro-game-that-is-and-isnt-getting-an-upg/1100-6443385/>

Below you can find in-depth features that compare various aspects of PS4 Pro against Sony's other PS4 models and Microsoft's Xbox

One models.

Console Specs of PS4 Pro Compared to PS4 and Xbox One Consoles

<http://www.gamespot.com/articles/console-specs-compared-ps4-pro-ps4-slim-xbox-one-s/1100-6443665/>

Physical Differences of PS4 Pro Compared to PS4 and Xbox One Consoles

<http://www.gamespot.com/articles/console-specs-compared-ps4-pro-ps4-slim-xbox-one-s/1100-6443665/>

Nintendo Is Celebrating The Release Of The NES Classic

By Bringing Back Their Power Line For A Weekend

The NES Classic hits store shelves on November 11th and Nintendo is planning to celebrate the occasion by traveling to the past and reopening their classic hotline for the opening weekend. Excitement was already high from fans dying to get their hands on the mini-console, already poised to be a hit and cause a mini-console war with Sega's own version coming soon.

The weekend of the release will hold a social media party with prizes and a launch party at Nintendo's NY headquarters the night before the release. But the Power Line seems to be the real extra treat for fans, especially those who can't use the internet to find out how to beat games on their own.

But the Power Line won't also feature tips to besting these classic games according to Kotaku. There's a few tricks and behind-the-scenes treats for those who call in:

While playing one of the 30 great NES games included on the NES Classic Edition during the weekend following the Friday launch, you might find yourself puzzled by some of the more challenging games. (How do I find the first Warp Whistle in Super Mario Bros. 3? you might ask yourself.) If your memories of the original games fail you, no need to fret. You can just call the Power Line, which will return and run from Nov. 11 to Nov. 13, between the hours of 6 a.m. to 7 p.m. PT each day. The original Power Line was a beloved service in the '80s that connected fans to Nintendo Game Play Counselors who offered helpful tips and tricks. In this fully automated version, you can use your real-life phone (bonus points if it has a cord!) to dial (425) 885-7529 to hear recorded tips for several games, plus behind-the-scenes stories from original Nintendo Game Play Counselors. You never know what you might learn!

The NES Classic has also fueled rumors that a SNES Classic mini console is inevitable. And with all the buzz surrounding this new addition to the Nintendo family, it would make a lot of sense. What games would you want to see on any possible mini version of the SNES? For me, it is hard to choose, but I know I'd want to see Chrono Trigger and Final Fantasy on there alongside A Link To The Past.

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->A-ONE Gaming Online      -      Online Users Growl & Purr!
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The Sega Genesis Is Officially Back From The Dead

The iconic 16-bit gaming console that spun Sonic the Hedgehog into pop culture legend is about to get a new lease on life thanks to a Brazilian hardware manufacturer.

Whether it was badged as the Genesis in the US or the Sega Mega Drive everywhere else around the world, the console was one of the most loved of the 1990s when graphics were secondary to playability and when dedicated gamers only had a choice of two consoles - Nintendo or Sega.

Despite disappearing into digital history alongside the likes of the Neo Geo, the Atari Lynx and the Commodore Amiga, the Sega console still has a huge number of die-hard fans, particularly in South America where Genesis clones can still be bought off the shelf.

So much so that with Sega's official blessing, one manufacturer, TecToy, is about to put the console back into production as a limited edition. The new version will be compatible with all of the original cartridge games but will also come with 20 of the console's best titles pre-installed on a memory card.

Set to go on sale in June 2017, the console is already up for online reservation for just \$138.

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A-ONE's Headline News
The Latest in Computer Technology News
Compiled by: Dana P. Jacobson

Zuckerberg: Fake News on Facebook Affected Election? That's 'Crazy'

After Donald Trump won the US presidential election on Tuesday, some commentators argued that fake news circulating on Facebook helped the real estate mogul turned reality TV personality win.

There was, for example, this story from the nonexistent Denver Guardian about an FBI agent associated with Hillary Clinton's email leaks being found dead in a murder suicide. Or this one about the Pope endorsing Trump.

Even President Barack Obama called out Facebook by name the day

before Tuesday's election. "As long as it's on Facebook, and people can see it, as long as it's on social media, people start believing it," Obama said at a Michigan rally. "And it creates this dust cloud of nonsense."

Mark Zuckerberg doesn't buy that fake stories played a role in the election outcome.

"Personally, I think the idea that fake news on Facebook - it's a very small amount of the content - to think it influenced the election in any way is a pretty crazy idea," Facebook's CEO said Thursday at the Techonomy conference in Half Moon Bay, California.

Instead, he thinks some people are shocked and still trying to understand the results of the election. "It takes a profound lack of empathy to think that someone voted some way because of a fake news story," Zuckerberg said.

The discussion comes days after the US presidential election. Trump won the office in an upset victory, which blindsided many people - including pollsters and pundits - who believed Clinton, the Democratic nominee, would become the next president.

To add to that weird sense of quagmire, Facebook suffered what looks to be an oddly timed glitch on Friday, in which the site thought many of its users were dead. Lots of those very-much-alive users posted screenshots of memorial banners over their Facebook pages.

"For a brief period today, a message meant for memorialized profiles was mistakenly posted to other accounts. This was a terrible error that we have now fixed," said Facebook in a statement. "We are very sorry that this happened and we worked as quickly as possible to fix it." Facebook, the news source

Facebook, with its 1.79 billion users, is playing a major role in society as more people look to the social network to get their news. Over 40 percent of American adults get their news from Facebook, according to the Pew Research Center and Knight Foundation.

Earlier on Thursday, Adam Mosseri, vice president of product management at Facebook, said in a statement that "there's so much more we need to do," to fight the spread of misinformation on the social network.

In the aftermath of the election, critics of the service have also blamed Facebook for the unexpected election result, arguing that the social network promotes tunnel vision because people are supposedly only exposed to viewpoints aligned with their own. Your Facebook feed is made up of posts from only the people you choose to populate it. So, the argument goes, there's a Facebook that liberals see and one that conservatives see, depending on the political views of your friends on the site.

Plus, Facebook relies on an algorithm that decides exactly what you see on your News Feed. Generally, it learns from what you've clicked on or Liked in the past and shows you more of what fits

your interests. That is, it shows you what it thinks you want to see.

Even though the algorithm learns from your cues, Facebook still has an awesome amount of control over potentially shaping someone's worldview. Zuckerberg denied that Facebook is an echo chamber, arguing that Facebook actually exposes you to more viewpoints because everyone has at least a small number of friends who hold opposing opinions.

Zuckerberg emphasized that Facebook does show people stories they may not agree with, but that sometimes people just tune them out. "It's not that the diverse information isn't there," he said. "We haven't gotten people to engage with it in higher proportions."

This isn't the first time Facebook has been scrutinized for what it does or doesn't show us. It drew ire earlier this year after reports claimed Facebook encouraged its editorial contractors to suppress conservative news in its "trending stories" feature. Soon after that, the feature was redesigned to be more robotic, without human-written descriptions or curation.

Zuckerberg was also asked about his thoughts on the election results in general. In the past, he's been critical of Trump. In April, he took a thinly-veiled shot at then-candidate Trump onstage at F8, Facebook's most important conference of the year. Without referring to Trump by name, he talked about the dangers of "building walls," a nod to Trump's promise to build a wall along the Mexican-American border.

Trump has previously attacked Zuckerberg, too, calling the tech CEO's push for more immigration through his public interest group Fwd.us a bad move for American workers.

On Thursday, Zuckerberg was more diplomatic. "Well we have a lot of work to do," he said. "But that would have been true either way."

Tim Cook Urges Empathy

It was foolish for anyone to have imagined that the venomous partisanship of this election would dry up as soon as the votes were counted, and of course it hasn't. Thousands of people protesting the result marched in cities across America yesterday, burning Trump effigies and surrounding Trump-branded buildings. The formerly angry faction, Trump supporters, are now optimistic, and the former sunny optimists, Clinton supporters, are now angry, but net contentiousness seems about the same. That's a problem for business leaders because for employees the stress of this environment is exhausting, and deep political tension at work can warp the culture, freeze collaboration, and wreck productivity.

Apple CEO Tim Cook has again proved himself a leader with the message he emailed to all U.S. employees Wednesday. A note urging employees to put partisan feeling aside and move forward together could have been standard corporate blather, but Cook

astutely made it do double or triple duty, and it's an instructive example for all leaders. Specifically:

-He framed employees' differing views of the candidates as an example of Apple's diversity and inclusiveness: We have a very diverse team of employees, including supporters of each of the candidates. That framing was effective because it was authentic. Cook has built a record of defending inclusiveness, for example publicly criticizing proposed laws in Arkansas and Indiana last year that some believe would have legalized discrimination against LGBT citizens. Apple is open for everyone, he has said. We welcome everyone.

-He reminded employees that they all work together for a noble purpose: Our products connect people everywhere, and they provide the tools for our customers to do great things to improve their lives and the world at large. Too many business leaders miss this opportunity explaining how the company makes the world a better place. The best leaders do it relentlessly. Cook tied this point to the issue of political divisiveness by observing how Apple achieves its noble purpose: Regardless of which candidate each of us supported as individuals, the only way to move forward is to move forward together. That is, by putting their differences aside, Apple employees can accomplish something valuable that they could never do alone.

-In the trauma and stress of the election, he identified an opportunity for employees to help one another. This was brilliant, a single sentence near the end of the note: I've always looked at Apple as one big family and I encourage you to reach out to your co-workers if they are feeling anxious. He's turning powerfully felt political opinions from fuel for anger into an opportunity for empathy and human connection. He's suggesting that employees focus on each other's emotional state rather than on each other's partisan stance; to the extent they actually do that, the atmosphere is transformed from blistering heat to comforting warmth.

Sending an email won't make tense disagreements evaporate. But done right, it can make everyone in the organization more self-aware and can start the job of detoxing the workplace.

Trump and Net Neutrality: How Republicans Can Make The Rules Go Away

The net neutrality rules implemented during Barack Obama's presidency don't seem likely to survive Donald Trump's administration.

Federal Communications Commission Chairman Tom Wheeler crafted the rules to survive lawsuits filed by Internet service providers, and the strategy worked when a federal appeals court upheld the rules in June of this year. But that doesn't mean a new presidential administration can't overturn them.

The FCC rules say ISPs may not block or throttle lawful Internet traffic or speed up Web services in exchange for payments from

online service providers. A similar set of net neutrality rules was previously struck down in court, leading to Wheeler's decision to reclassify broadband providers as common carriers under Title II of the Communications Act. The commission's Title II authority was enough to put the rules on solid legal ground.

But once the FCC is in Republican hands, the agency will have multiple options for taking the rules off the books. One is forbearance. Wheeler used the legal tool of forbearance to avoid applying the strictest types of Title II regulation (such as rate regulation and tariff requirements) to consumer Internet service providers.

Basically, forbearance is a way for the FCC to enforce some parts of a statute but not others. Republicans could decide to forbear from the parts of Title II that were used to impose net neutrality rules, eliminating them without reversing the Title II reclassification. A Republican-led FCC could also reclassify ISPs again, removing Title II from the residential and mobile broadband markets entirely.

FCC actions require public notice and comment periods, so the process would take a few months, and net neutrality proponents would rally huge support for maintaining the rules. But ultimately, the decision comes down to the commissioners, and Republicans will have a 3-2 majority. Net neutrality advocates could sue the commission, but the court ruling that preserved Wheeler's net neutrality rules demonstrated that the FCC has discretion over what entities are treated as common carriers.

Even if the existing rules remain in place, a Republican-led FCC might just decline to enforce them vigorously. This week, the FCC told AT&T that it may be violating net neutrality rules by exempting its own DirecTV video from mobile data caps while charging other companies for data cap exemptions.

The net neutrality rules don't ban these data cap exemptions, but the FCC has the ability to review them on a case-by-case basis to determine whether they harm competitors or consumers. Once the FCC is led by Republicans, AT&T may have nothing to worry about because the new leadership could decide to do nothing about these edge cases.

The FCC isn't the only venue in which Republicans can attack net neutrality rules. Under Trump, the Republican-controlled Congress would likely be able to wipe out net neutrality rules without fearing a veto. Trump hasn't spoken often about net neutrality, but in 2014 he called it Obama's attack on the Internet and a top down power grab [that] will target conservative media.

Republicans in Congress have already proposed a variety of bills that limit the FCC's regulatory authority, eliminate net neutrality rules, or replace the existing ones with rules that are less strict. One bill, called the Internet Freedom Act, would have wiped out net neutrality rules entirely. One bill passed by the House of Representatives banned rate regulation of broadband, but defined rate regulation so broadly that Wheeler said it would hamstring the FCC in net neutrality and other areas, such as in merger reviews. Congressional action

could also have limited the FCC's ability to oversee interconnection billing disputes that reduce Internet quality for customers.

Sen. John Thune (R-SD) and Rep. Fred Upton (R-Mich.) offered a net neutrality draft plan last year that would prohibit blocking, throttling, and paid prioritization, just as Wheeler's rules did. But the Thune/Upton proposal also would have prevented the FCC from using either Title II or the weaker Section 706 of the Telecommunications Act to regulate broadband.

Democrats should have taken the Thune/Upton deal instead of reclassifying ISPs under Title II, said Berin Szoka, president and founder of advocacy group TechFreedom, which opposed the Title II net neutrality plan.

That was a colossal mistake on their part, Szoka told Ars this week. Instead of strict bans on blocking, throttling, and paid prioritization, the government under Trump could decide to regulate all net neutrality matters on a case-by-case basis, he said.

It isn't a given that Congress will pass anything on net neutrality, said Harold Feld, senior VP of pro-net neutrality advocacy group Public Knowledge. Because Republican proposals on net neutrality ranged from wiping it out entirely to more measured responses, they won't necessarily agree on a final approach.

You have split factions among Republicans between hardliners who want to eliminate all regulation or even get rid of the FCC and those who are not quite as psyched about that, Feld told Ars. It's easy to go along with it when you're not likely to get anything through, but when you're in charge you have to make some decisions."

It's impossible to predict exactly what will happen, but Feld said there will be "a lot of attempts to try to roll things back."

Google Punishes Web Backsliders in Chrome

Google said it will deal with website recidivists that have dodged the company's punishments for spreading malware and spawning email scams.

When Google flags sites for hosting malicious code or unwanted software, or running some kind of scam, users see warnings in Chrome and other browsers. The alerts appear as long as Google believes the site poses a threat.

But after making changes to align their sites with Google's "Safe Browsing" terms, webmasters may ask Google to lift the virtual embargo.

Not surprising, some took advantage of the mechanism for lifting the warnings. Sites would cease their illicit practices, but only

long enough to get back into Google's good graces. Once Google gave the all-clear, the once-dirty-then-clean site would have a serious relapse and again distribute malware or spew phishing emails.

To close the loophole, Google added a new "Repeat Offender" website violation to its Safe Browsing rules.

"Repeat Offenders are websites that repeatedly switch between compliant and policy-violating behavior for the purpose of having a successful review and having warnings removed," said Brooke Heinichen, a Safe Browsing strategist, in a post to a company blog Tuesday.

That end-around was as if a restaurant scrubbed its kitchen at the order of a city health department, but as soon as the inspector left, had employees upend garbage pails.

The main impact on sites marked as repeaters: Webmasters may not request a re-check until 30 days have elapsed. The time-out was intended to discourage sites from repeating the dirty-clean again and again and again.

Thus, once a site is labeled a repeat offender, in-Chrome warnings will continue to appear for a minimum of 30 days.

Chrome last month was the most popular browser on personal computers by a wide margin. According to analytics vendor Net Applications, 55% of all browser users ran Chrome in October. That was nearly twice the next-most-popular browser's share; Microsoft's Internet Explorer (and successor, Edge) accounted for 28% of all browsers.

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